:

SPECIFICATIONS

SAMPLE CODE :

CUSTOMER

(This Code will be changed while mass production)

MASS PRODUCTION CODE : PC2002LRS-LWA-B (VER.0)

Date:

Sales Sign	QC Confirmed	Checked By	Designer
		Janay 3 2003/07/10 Tom 2003/07/10	宋亚孫 2003/07/10

Approval For Specifications Only.

Please contact Powertip or it's representative before designing your product based on this specification.

Approval For Specifications and Sample.

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^{*} This specification is subject to change without notice.



RECORDS OF REVISION

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Note: For detailed information please refer to IC data sheet: ST7066U,AX6112



1. SPECIFICATIONS

1.1 Features

Item	Standard Value
Display Type	20*2 Characters
LCD Type	STN GRAY Positive Transflective Normal Temp.
Driver Condition	LCD Module: 1/16 Duty, 1/4 Bias
Viewing Direction	6 O' clock
Backlight	YG LED B/L
Weight	80.0 g
Interface	
Other	-

1.2 Mechanical Specifications

Item	Standard Value	Unit
Outline Dimension	146.0(L) * 43.0(w) * 14.2(H)(Max)	mm
Viewing Area	123.0(L) * 23.0(w)	mm
Active Area	118.84(L) * 18.97(w)	mm
Dot Size	0.92(L) * 1.10(w)	mm
Dot Pitch	0.98(L) * 1.16(w)	mm

Note: For detailed information please refer to LCM drawing

1.3 Absolute Maximum Ratings

Item	Symbol	Condition	Min.	Max.	Unit
Power Supply Voltage	V_{DD}	-	-0.3	7.0	V
LCD Driver Supply Voltage	V_{LCD}	-	V _{DD} -10.0	V _{DD} +0.3	V
Input Voltage	V_{IN}	-	-0.3	V _{DD} +0.3	V
Operating Temperature	T_{OP}	Excluded B/L	0	50	
Storage Temperature	T_{ST}	Excluded B/L	-20	70	
Storage Humidity	H_D	Ta < 40	-	90	%RH



1.4 DC Electrical Characteristics

 $V_{DD} = 5.0~V \pm 10\%$, $V_{SS} = 0V$, Ta = 25

Item	Symbol	Condition	Min.	Тур.	Max.	Unit
Logic Supply Voltage	V_{DD}	-	4.5	5.0	5.5	V
"H" Input Voltage	V_{IH}	-	0.7 V DD	1	VDD	V
"L" Input Voltage	$V_{\rm IL}$	-	-0.3	1	0.6	V
"H" Output Voltage	V_{OH}	Iон=-0.1mА	3.9	1	VDD	V
"L" Output Voltage	V_{OL}	IOL=0.1mA	-	1	0.4	V
Supply Current	I_{DD}	$V_{DD} = 5.0 \text{ V}$	-	2.0	1	mA
		V_{DD} - V_{O} (0)	-	1	1	
LCM Driver Voltage	V_{OP}	V _{DD} - V _O (25)	-	4.5		V
		V_{DD} - V_{O} (50)	-	1		

1.5 Optical Characteristics

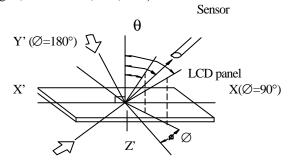
LCD Panel : 1/16 Duty , 1/4 Bias , $V_{LCD} = \!\! 4.5 V$, Ta = 25

Item	Symbol	Conditions	Min.	Тур.	Max.	Reference
View Angle	è	$C \ge 2.0, \varnothing = 0^{\circ}$	40°	1	1	Notes 1 & 2
Contrast Ratio	C	$\grave{e}=5^{\circ},\varnothing=0^{\circ}$	5	7	1	Note 3
Response Time(rise)	tr	$\grave{e} = 5^{\circ}, \varnothing = 0^{\circ}$	-	150 ms	-	Note 4
Response Time(fall)	tf	$\grave{e} = 5^{\circ}, \varnothing = 0^{\circ}$	-	330 ms	-	Note 4



Note 1: Definition of angles θ and \varnothing

Light (when reflected) $z (\theta=0^{\circ})$



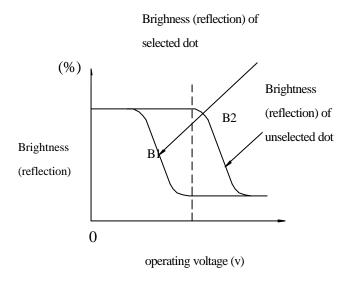
Light (when transmitted) $Y(\varnothing=0^{\circ})$ $(\theta=90^{\circ})$

Note 3: Definition of contrast C

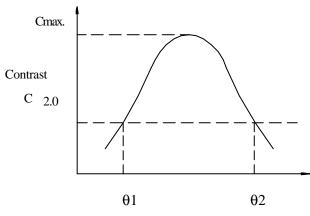
C = -

Brightness (reflection) of unselected dot (B2)

Brightness (reflection) of selected dot (B1)



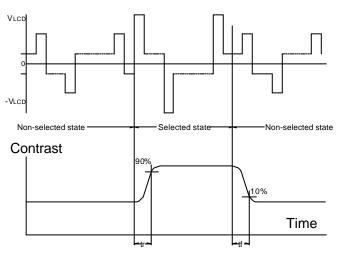
Note 2: Definition of viewing angles $\theta 1$ and $\theta 2$



viewing angle θ (\emptyset fixed)

Note : Optimum viewing angle with the naked eye and viewing angle θ at Cmax. Above are not always the same

Note 4: Definition of response time



Note: Measured with a transmissive LCD panel which is displayed 1 cm²

 V_{LCD} : Operating voltagef_{FRM} : Frame frequency t_r : Response time (rise) 1: Response time (fall)



1.6 Backlight Characteristics

LCD Module with LED Backlight

Maximum Ratings

Item	Symbol	Conditions	Min.	Max.	Unit
Forward Current	IF	Ta =25	-	675	mA
Reverse Voltage	VR	Ta =25	-	8	V
Power Dissipation	PO	Ta =25	1	3.1	W
Operating Temperature	T_{OP}	-	-20	70	
Storage Temperature	T_{ST}	-	-30	80	
Solder Temp. for 3 Second	-	-	-	260	

Electrical / Optical Characteristics

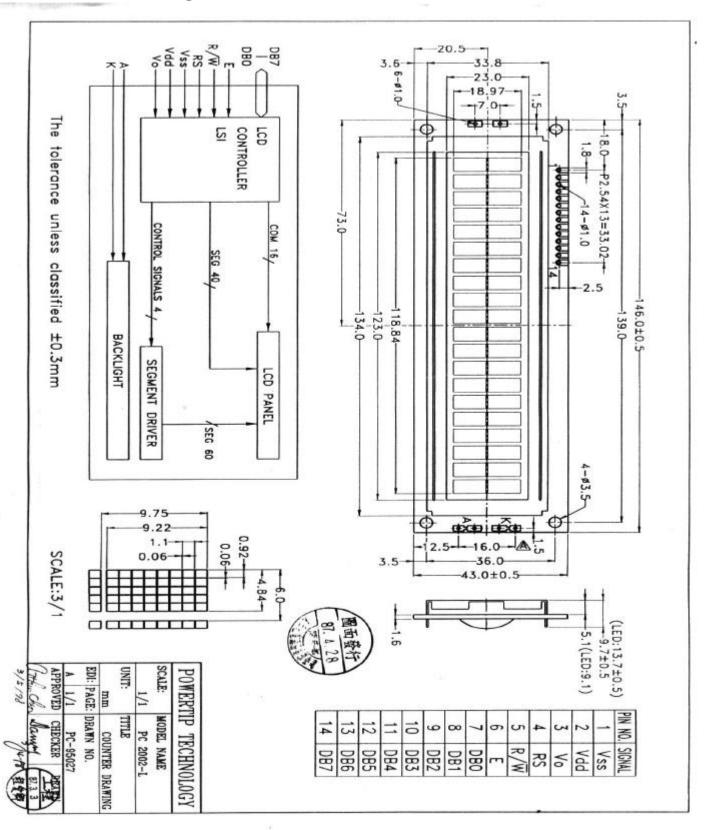
Ta =25

Item	Symbol	Conditions	Min.	Тур.	Max.	Unit
Forward Voltage	VF	IF= 270 mA	3.8	4.2	4.6	V
Reverse Current	IR	VR= 8 V	-	-	0.2	mA
Average Brightness (with LCD)	IV	IF= 270 mA	-	-	-	cd/m ²
Wavelength	p	IF= 270 mA	571		576	nm
Luminous Intensity (without LCD)	lv	IF=270 mA	116	145	-	cd/m ²
Color	Yellow-green					



2. MODULE STRUCTURE

2.1 Counter Drawing

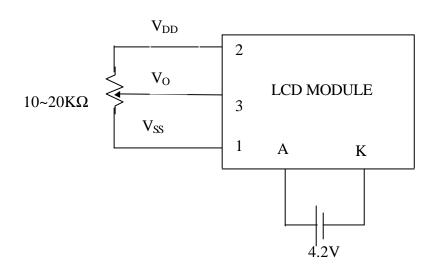




2.2 Interface Pin Description

Pin No.	Symbol	Signal Description
1	V_{SS}	Power Supply (Vss=0)
2	V_{DD}	Power Supply (V _{DD} >V _{SS})
3	Vo	Operating voltage for LCD
		Register Selection input
4	DC	High = Data register
4	RS	Low = Instruction register (for write)
		Busy flag address counter (for read)
		Read/Write signal input is used to select the read/write
5	R/W	mode
		High = Read mode, Low = Write mode
6	Е	Start enable signal to read or write the data
		Four low order bi-directional three-state data bus lines. Use
7~10	DB0 ~ DB3	for data transfer between the MPU and the LCD module.
		These four are not used during 4-bit operation.
		Four high order bi-directional three-state data bus lines.
		Used for data transfer between the MPU and the LCD
11~14	DB4~DB7	module.
		DB7 can be used as a busy flag.
	A	Power supply for LED B/L(+)
	K	Power supply for LED B/L(-)

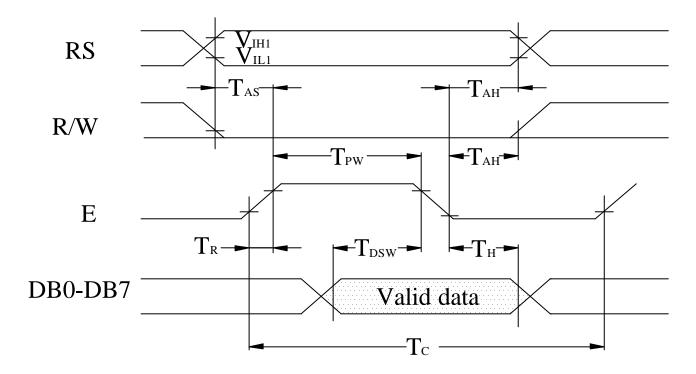
Contrast Adjust



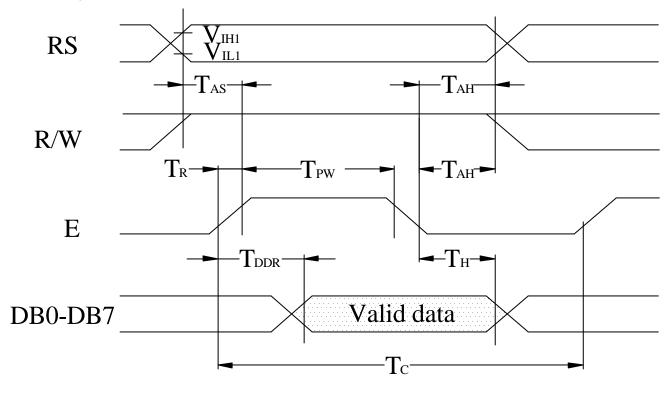


2.3 Timing Characteristics

• Writing data from MPU to ST7066U



Reading data from ST7066U to MPU





• Write Mode (Writing data from MPU to ST7066U)

 $(Vcc = +5V,Ta=25^{\circ}C)$

Symbol	Characteristics	Test Condition	Min.	Тур.	Max.	Unit
$T_{\rm C}$	Enable Cycle Time	Pin E	1200	1	-	ns
T_{PW}	Enable Pulse Width	Pin E	140	-	-	ns
T_R, T_F	Enable Rise / Fall Time	Pin E	-	1	25	ns
T _{AS}	Address Setup Time	Pins: RS , RW,E	0	1	-	ns
T_{AH}	Address Hold Time	Pins :RS,RW,E	10	1	-	ns
T_{DSW}	Data Setup Time	Pins:DB0~DB7	40		-	ns
T_{H}	Data Hold Time	Pins:DB0~DB7	10	-	-	ns

• Read Mode (Reading data from ST7066U to MPU)

 $(Vcc = +5V,Ta=25^{\circ}C)$

Symbol	Characteristics	Test Condition	Min.	Тур.	Max.	Unit
$T_{\rm C}$	Enable Cycle Time	Pin E	1200	1	1	ns
T_{PW}	Enable Pulse Width	Pin E	140	-	1	ns
T_R , T_F	Enable Rise / Fall Time	Pin E	-	-	25	ns
T _{AS}	Address Setup Time	Pins: RS , RW,E	0	-	1	ns
T_{AH}	Address Hold Time	Pins :RS,RW,E	10	-	-	ns
T_{DDR}	Data Setup Time	Pins:DB0~DB7	-	-	100	ns
T_{H}	Data Hold Time	Pins:DB0~DB7	10	-	-	ns



2.4 Display Command

					Instru	ıction	Code					Description	
Instructions	DC	R/W	DB	DB	DB	DB	DB	DB	DB	DB	Description	Time	
	Ko	IX/ VV	7	6	5	4	3	2	1	0		(270KHz)	
Clear											Write "20H" to DDRAM. and set		
Display	0	0	0	0	0	0	0	0	0	1	DDRAM address to "00H" from	1.52ms	
Display											AC.		
											Set DDRAM address to "00H"		
Return											from AC and return cursor to it's		
Home	0	0	0	0	0	0	0	0	1	×	original position if shifted.	1.52ms	
Tionic											The contents of DDRAM are not		
											changed.		
											Sets cursor move direction and		
Entry Mode	0	0	0	0	0	0	0	1	I/D	S	specifies display shift. These	37µs	
Set					· ·		· ·	•			operations are performed during	57μ5	
											data write and read .		
Display											D=1 : entire display on		
ON/OFF	0	0	0	0	0	0	1	D	С	В	C=1 : cursor on	37µs	
											B=1 : cursor position on		
Cursor or											Set cursor moving and display		
Display	0	0	0	0	0	1	S/C	R/L	×	×	shift control bit, and the direction,	37µs	
Shift			Ü		Ü	_	2, 0	102			without changing of DDRAM	<i>C</i> , p.s.	
											data.		
Function											DL: interface data is 8/4 bits		
Set	0	0	0	0	1	DL	N	F	×	×	NL: number of line is 2/1	37µs	
											F: font size is 5×11/5×8		
Set					AC	AC	AC	AC	AC	AC	Set CGRAM address in address		
CGRAM	0	0	0	1	5	4	3	2	1	0	counter.	37µs	
Address					J	·	3		•		esamer.		
Set				AC	AC	AC	AC	AC	AC	AC	Set DDRAM address in address		
DDRAM	0	0	1	6	5	4	3	2	1	0	counter.	37µs	
Address				J		·				J			



Read Busy Flag and Address	0	1	BF	AC 6	AC 5	AC 4	AC 3	AC 2	AC		Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read.	0µs
Write Data to RAM	1	0	D7	D6	D5	D4	D3	D2	D1	D0	Write data into internal RAM (DDRAM/CGRAM).	37µs
Read Data from RAM	1	1	D7	D6	D5	D4	D3	D2	D1	D0	Read data from internal RAM (DDRAM/CGRAM).	37µs

Note:

Be sure the ST7066U is not in the busy state (BF=0) before sending an instruction from the MPU to the ST7066.

If an instruction is sent without checking the busy flag , the time between the first instruction and next instruction will take much longer than the instruction time itself.

Refer to Instruction Table for the list of each instruction execution time .



2.5 Character Pattern

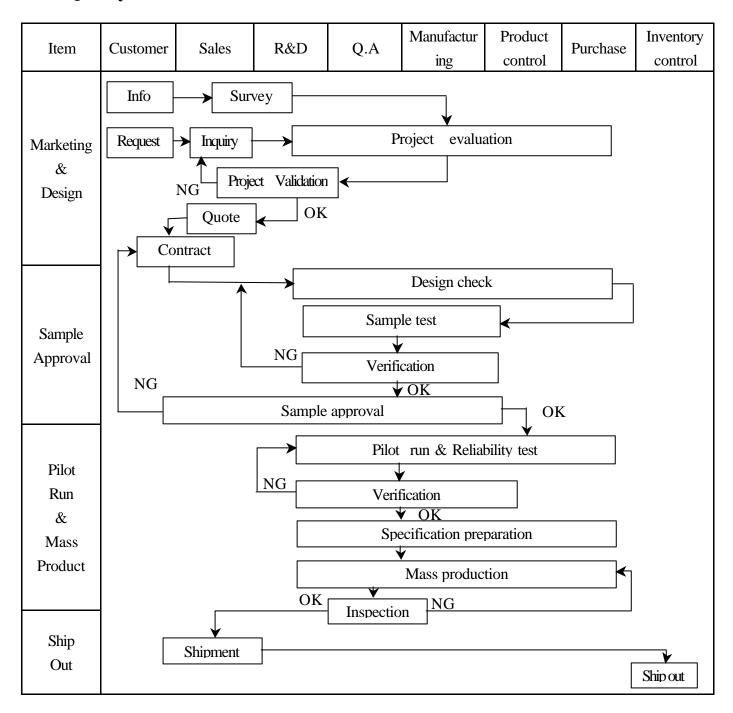
■ CHARACTER PATTERN(SO/HO/EA,WA)

Lower 4 Bits 4 Bits	0000	0001	0010	0011	0100	0101	0110	0111	1000	1001	1010	1011	1100	1101	1110	1111
xxxx0000	CG RAM (1)						••						-53	≡ .		
xxxx0001	(2)		1	1.			-===	-==			===		===	::;	-	=:::
xxxx0010	(3)		::	:::			E	!			Ē	٠:إ		_:-: [:]		
xxxx0011	(4)		#		! :	====	: <u></u> .	::::-					::::	-	Ξ.	
××××0100	(5)			<u>::</u>].		····		ŧ			٠.		 			
xxxx0101	(6)		::-::: :-::::			<u></u> !	====	II			::	:=	:			
xxxx0110	(7)					١.,١	-# -	II						===		E
xxxx0111	(8)		:=				-	1,.,1					[:::	-===		F
xxxx1000	(1)					<u>:::</u>	! :]=:[<u> </u> -	-[]	:	Ļ	-,I"	:::
xxxx1001	(2)		<u> </u>		I	:. _: .:	1	-:::		11	:::				:	-
xxxx1010	(3)		:-[-:	:	!		:	::::					: ⁻ :	<u>.</u>		===:
xxxx1011	(4)		[::	H.		l-:	4			::: <u> </u>				:-:]=
xxxx1100	(5)		:=	€.			1	i			-[::: :::	:- :	<u></u>	4	
xxxx1101	(6)						[**]]-			.::.	.æ:	٠:	 	.	
xxxx1110	(7)		::			····	! -":				:::			-,*-	F	
xxxx1111	(8)			?			:;				:::	·	-:	===		

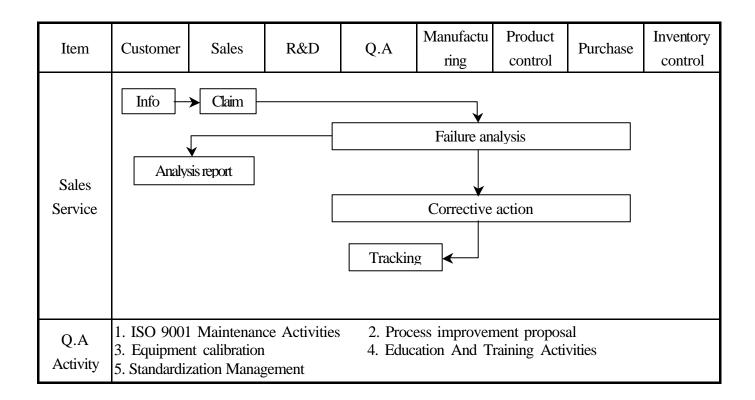


3. QUALITY ASSURANCE SYSTEM

3.1 Quality Assurance Flow Chart









3.2 Inspection Specification

Inspection Standard: MIL-STD-105E Table Normal Inspection Single Sampling Level

Equipment: Gauge, MIL-STD, Powertip Tester, Sample,

IQC Defect Level: Major Defect AQL 0.4; Minor Defect AQL 1.5.

FQC Defect Level: 100% Inspection, OUT Going Defect Level: Sampling,

Specification:

2 Quantity The quantity is inconsistent with work order of production The quantity is inconsistent with work order of production The display lacks of some patterns. Missing line. The size of missing dot, A is > 1/2 Dot size There is no function. Output data is error N.G. Material is different with work order of production LCD is assembled in inverse direction N.G. Shadow is within LCD viewing area + 0.5 mm N.G. The diameter of dirty particle, A is > 0.4 mm N.G. Dirty particle ength is > 3.0mm, and 0.01mm < width 0.05mm Display is without protective film Conductive rubber is over bezel 1 mm Polarizer exceeds over viewing area of LCD Area of bubble in polarizer, A > 1.0mm, the number of bubble is > 1 piece.	Major Major Major Major
Electronic characteristics of LCM A=(L+W)÷2 Appearance of LCD A=(L+W)÷2 Dirty particle (Including scratch, bubble) Dirty particle (Including scratch, bubble) Electronic characteristics of LCM A=(L+W)÷2 Dirty particle (Including scratch, bubble) Electronic characteristics of LCD A=(L+W)÷2 Dirty particle (Including scratch, bubble) Electronic The display lacks of some patterns. N.G.	Major Major Major
Missing line. N.G. The size of missing dot, A is > 1/2 Dot size N.G. There is no function. N.G. Output data is error N.G. Material is different with work order of production N.G. LCD is assembled in inverse direction N.G. ECD Shadow is within LCD viewing area + 0.5 mm N.G. Appearance of LCD Dirty particle (Including scratch, bubble) Dirty particle (Including scratch, bubble) Dirty particle characteristics of LCD N.G. Dirty particle (Including scratch, bubble) Dirty particle characteristics of Including scratch, bubble Dirty particle characteristics of Including scratch Dirty particle characteristics of Including scratch	Major Major
characteristics of LCM $A=(L+W) \div 2$ The size of missing dot, A is > 1/2 Dot size N.G. There is no function. Output data is error N.G. Material is different with work order of production N.G. LCD is assembled in inverse direction N.G. Bezel is assembled in inverse direction N.G. Shadow is within LCD viewing area + 0.5 mm N.G. The diameter of dirty particle, A is > 0.4 mm N.G. Dirty particle length is > 3.0mm, and 0.01mm < width 0.05mm N.G. Display is without protective film N.G. Display is without protective film N.G. Polarizer exceeds over viewing area of LCD N.G. Area of bubble in polarizer, A > 1.0mm, the number of bubble is > 1 piece.	Major
The size of missing dot, A is > 1/2 Dot size There is no function. Output data is error Material is different with work order of production LCD is assembled in inverse direction Bezel is assembled in inverse direction N.G. Shadow is within LCD viewing area + 0.5 mm N.G. The diameter of dirty particle, A is > 0.4 mm N.G. Dirty particle ength is > 3.0mm, and 0.01mm < width 0.05mm Display is without protective film Conductive rubber is over bezel 1mm Polarizer exceeds over viewing area of LCD Area of bubble in polarizer, A > 1.0mm, the number of bubble is > 1 piece.	
A=(L+W)÷2 There is no function. Output data is error Material is different with work order of production LCD is assembled in inverse direction N.G. Bezel is assembled in inverse direction N.G. Shadow is within LCD viewing area + 0.5 mm N.G. The diameter of dirty particle, A is > 0.4 mm N.G. Dirty particle length is > 3.0mm, and 0.01 mm < width 0.05mm Display is without protective film Conductive rubber is over bezel 1mm Polarizer exceeds over viewing area of LCD Area of bubble in polarizer, A > 1.0mm, the number of bubble is > 1 piece.	
Output data is error Material is different with work order of production LCD is assembled in inverse direction N.G. Bezel is assembled in inverse direction N.G. Shadow is within LCD viewing area + 0.5 mm N.G. The diameter of dirty particle, A is > 0.4 mm N.G. Dirty particle elength is > 3.0mm, and 0.01mm < width 0.05mm Display is without protective film Conductive rubber is over bezel 1mm Polarizer exceeds over viewing area of LCD Area of bubble in polarizer, A > 1.0mm, the number of bubble is > 1 piece. N.G.	Major
Appearance of LCD A=(L+W)÷2 Dirty particle (Including scratch, bubble) LCD is assembled in inverse direction Shadow is within LCD viewing area + 0.5 mm N.G. The diameter of dirty particle, A is > 0.4 mm N.G. Dirty particle length is > 3.0mm, and 0.01mm < width N.G. Display is without protective film Conductive rubber is over bezel 1mm N.G. Polarizer exceeds over viewing area of LCD Area of bubble in polarizer, A > 1.0mm, the number of bubble is > 1 piece. N.G. N.G. N.G. N.G. N.G. N.G. N.G. N	Major
Appearance of LCD A= $(L+W) \div 2$ Dirty particle (Including scratch, bubble) Dirty particle (Including scratch, bubble) Bezel is assembled in inverse direction Shadow is within LCD viewing area + 0.5 mm N.G. The diameter of dirty particle, A is > 0.4 mm N.G. Dirty particle length is > 3.0mm, and 0.01 mm < width 0.05 mm N.G. Dirty particle (Including scratch, bubble) Display is without protective film Conductive rubber is over bezel 1 mm N.G. Polarizer exceeds over viewing area of LCD Area of bubble in polarizer, A > 1.0 mm, the number of bubble is > 1 piece. N.G. N.G. N.G. N.G. N.G.	Major
Appearance of LCD A= $(L+W) \div 2$ Dirty particle (Including scratch, bubble) Shadow is within LCD viewing area $+0.5 \text{ mm}$ N.G. The diameter of dirty particle, A is $> 0.4 \text{ mm}$ N.G. Dirty particle length is $> 3.0 \text{mm}$, and $0.01 \text{mm} < \text{width}$ 0.05mm Display is without protective film Conductive rubber is over bezel 1mm N.G. N.G. Area of bubble in polarizer, A $> 1.0 \text{mm}$, the number of bubble is $> 1 \text{ piece}$.	Major
Appearance of LCD A= $(L+W) \div 2$ Dirty particle (Including scratch, bubble) Dirty particle (Including scratch, bubble) The diameter of dirty particle, A is > 0.4 mm N.G. Dirty particle length is > 3.0 mm, and 0.01 mm < width 0.05 mm N.G. Dirty particle length is > 3.0 mm, and 0.01 mm < width N.G. Conductive rubber is over bezel 1 mm N.G. Area of bubble in polarizer, A > 1.0 mm, the number of bubble is > 1 piece. N.G. N.G. N.G.	Major
LCD A=(L+W)÷2 Dirty particle (Including scratch, bubble) Dirty particle length is > 3.0mm, and 0.01mm < width N.G. Conductive rubber is over bezel 1mm N.G. Polarizer exceeds over viewing area of LCD Area of bubble in polarizer, A > 1.0mm, the number of bubble is > 1 piece. N.G.	Major
A=(L+W)÷2 Dirty particle (Including scratch, bubble) Dirty particle (Including scratch, bubble) A=(L+W)÷2 Dirty particle (Including scratch, bubble) Display is without protective film N.G. Conductive rubber is over bezel 1mm N.G. Polarizer exceeds over viewing area of LCD N.G. Area of bubble in polarizer, A > 1.0mm, the number of bubble is > 1 piece.	Minor
Dirty particle (Including scratch, bubble) Display is without protective film Conductive rubber is over bezel 1mm N.G. Polarizer exceeds over viewing area of LCD Area of bubble in polarizer, A > 1.0mm, the number of bubble is > 1 piece. N.G. N.G.	Minor
Conductive rubber is over bezel 1mm N.G. Polarizer exceeds over viewing area of LCD Area of bubble in polarizer, A > 1.0mm, the number of bubble is > 1 piece. N.G.	Minor
scratch, bubble) Polarizer exceeds over viewing area of LCD Area of bubble in polarizer, A > 1.0mm, the number of bubble is > 1 piece. N.G. N.G.	Minor
Area of bubble in polarizer, A > 1.0mm, the number of bubble is > 1 piece.	Minor
	Minor
0.4mm < Area of bubble in polarizer, A < 1.0mm, the number of bubble is > 4 pieces.	Minor
Burned area or wrong part number is on PCB N.G.	Major
The symbol, character, and mark of PCB are unidentifiable.	Minor
The stripped solder mask, A is > 1.0mm N.G.	Minor
0.3mm < stripped solder mask or visible circuit, A <	2.51
Appearance of 1.0mm, and the number is 4 pieces	Minor
There is particle between the circuits in solder mack N.C.	Minor
$A=(L+W) \div 2$ The circuit is peeled off or cracked N.G	Minor
There is any circuits risen or exposed. N.G	Minor
0.2mm < Area of solder ball, A is 0.4mm The number of solder ball is 3 pieces	Minor
The magnitude of solder ball, A is > 0.4mm. N.G	Minor



NO	Item	Specification	Judge	Level
		The shape of modeling is deformed by touching.	N.G.	Major
	Appearance of	Insufficient epoxy: Circuit or pad of IC is visible	N.G.	Minor
6	molding $A=(L+W) \div 2$	Excessive epoxy: Diameter of modeling is > 20mm or height is > 2.5mm	N.G.	Minor
		The diameter of pinhole in modeling, A is > 0.2mm.	N.G.	Minor
		The folding angle of frame must be $> 45 + 10$	N.G.	Minor
7	Appearance of frame	The area of stripped electroplate in top-view of frame, A is > 1.0mm.	N.G.	Minor
7	$A=(L+W) \div 2$	Rust or crack is (Top view only)	N.G.	Minor
		The scratched width of frame is > 0.06mm. (Top view only)	N.G.	Minor
	F14-21	The color of backlight is nonconforming	N.G.	Major
	Electrical	Backlight can't work normally.	N.G.	Major
8	characteristic of backlight	The LED lamp can't work normally	N.G.	Major
8		The unsoldering area of pin for backlight, A is > 1/2 solder joint area.	N.G.	Minor
	$A=(L+W) \div 2$	The height of solder pin for backlight is > 2.0mm	N.G.	Minor
		The mark or polarity of component is unidentifiable.	N.G.	Minor
		The height between bottom of component and surface of the PCB is floating > 0.7mm	N.G.	Minor
10	Assembly parts $A=(L+W) \div 2$	D > 1/4W W D D Pad	N.G.	Minor
	11 (2 1 11) 1 2	End solder joint width, D' is > 50% width of component termination or width of pad	N.G.	Minor
		Side overhang, D is > 25% width of component termination.	N.G.	Minor
		Component is cracked, deformed, and burned, etc.	N.G.	Minor
		The polarity of component is placed in inverse direction.	N.G.	Minor
		Maximum fillet height of solder extends onto the component body or minimum fillet height is < 0.5mm.	N.G.	Minor



4. RELIABILITY TEST

4.1 Reliability Test Condition

NO	Item	Test Co	ondition					
1	High Temperature Storage	Storage at $80 \pm 2 96 \sim 100$ hrs Surrounding temperature, then storage at normal condition 4hrs						
2	Low Temperature Storage	Storage at -30 ± 2 96~100 hrs Surrounding temperature, then storage 4hrs	ge at normal condition					
3	High Temperature /Humidity Storage	1.Storage 96~100 hrs 60 ± 2 , 90- temperature, then storage at norma (Excluding the polarizer). or 2.Storage 96~100 hrs 40 ± 2 , 90- temperature, then storage at norm	al condition 4hrs. ~95%RH surrounding					
4	Temperature Cycling	-20 25 70 25 (30mins) (5mins) (30mins) (5mins) 10 Cycle						
5	Vibration	10~55Hz (1 minute) 1.5mm X,Y and Z direction * (each 2hrs)						
6	ESD Test	Air Discharge: Apply 6 KV with 5 times discharge for each polarity +/- Testing location: Around the face of LCD	Contact Discharge: Apply 250V with 5 times discharge for each polarity +/- Testing location: 1.Apply to bezel. 2.Apply to Vdd, Vss.					
7	Drop Test	Packing Weight (Kg) 0 ~ 45.4 45.4 ~ 90.8 90.8 ~ 454 Over 454	Drop Height (cm) 122 76 61 46					



5. PRECAUTION RELATING PRODUCT HANDLING

5.1 SAFETY

- 5.1.1 If the LCD panel breaks, be careful not to get the liquid crystal to touch your skin.
- 5.1.2 If the liquid crystal touches your skin or clothes, please wash it off immediately by using soap and water.

5.2 HANDLING

- 5.2.1 Avoid any strong mechanical shock which can break the glass.
- 5.2.2 Avoid static electricity which can damage the CMOS LSI—When working with the module, be sure to ground your body and any electrical equipment you may be using.
- 5.2.3 Do not remove the panel or frame from the module.
- 5.2.4 The polarizing plate of the display is very fragile. So , please handle it very carefully ,do not touch , push or rub the exposed polarizing with anything harder than an HB pencil lead (glass , tweezers , etc.)
 - 5.2.5 Do not wipe the polarizing plate with a dry cloth, as it may easily scratch the surface of plate.
- 5.2.6 Do not touch the display area with bare hands, this will stain the display area.
- 5.2.7 Do not use ketonics solvent & aromatic solvent. Use with a soft cloth soaked with a cleaning naphtha solvent.
- 5.2.8 To control temperature and time of soldering is 280 ± 10 and 3-5 sec.
- 5.2.9 To avoid liquid (include organic solvent) stained on LCM.

5.3 STORAGE

- 5.3.1 Store the panel or module in a dark place where the temperature is 25 ± 5 and the humidity is below 65% RH.
- 5.3.2 Do not place the module near organics solvents or corrosive gases.
- 5.3.3 Do not crush, shake, or jolt the module.

5.4 TERMS OF WARRANTY

- 5.4.1 Applicable warrant period
 - The period is within thirteen months since the date of shipping out under normal using and storage conditions.
- 5.4.2 Unaccepted responsibility
 - This product has been manufactured to your company's specification as a part for use in your company's general electronic products. It is guaranteed to perform according to delivery specifications. For any other use apart from general electronic equipment, we cannot take responsibility if the product is used in nuclear power control equipment, aerospace equipment, fire and security systems or any other applications in which there is a direct risk to human life and where extremely high levels of reliability are required.